



Game Rules - Boys:

The Catawba Classic will use NFHS Lacrosse Rules with the following modifications:

Length of the Game: Games will consist of two twenty-two (22) minute running halves. The clock will stop if there is an injury. Five (5) minute half time.

Overtime: There will be no overtime on day 1 games. On day 2, any game in which the score is tied at the end of regulation time shall be followed by one (1) four (4) minute sudden-death overtime period. If the score is tied at the end of the 4 minute overtime, the game will be decided by a Braveheart.

Penalty Time: Penalty time for Personal fouls and Technical fouls will be 90 seconds and 45 seconds respectively.

Tournament Scoring: For day 1 games, teams will receive 2 points for a victory, 1 point for a tie and 0 points for a loss. These totals will determine day 2 seeding. Seeding tie breakers will be determined by head to head record then total score differential and lastly a coin toss.

Time Outs: Each team is allowed one 60 second time-out per half, kept by the umpire. No time outs will be granted in the last two minutes of either half or during any potential day 2 overtime games.

Ejections: If a player is ejected from a game by one of the game officials, that player will also be prohibited from participating in the team's next game as well.

U19: All rules enforced per NFHS Rule Book except what is listed above.

U15:

- Advancement of the ball rules shall be enforced (4 secs – goalie, 20 secs – clear midfield, 10 secs- in attack zone).
- Goalie Penalty: In home serves all fouls, excluding unsportsmanlike or expulsion fouls.
- Goalies shall wear chest protectors and throat guards, and are encouraged to wear arms pads.
- Take-out body checks are permitted as long as the checking player uses reasonable force (i.e., no follow-through) and no attempt to injure the opposing player is made. Body checks made with the intent to injure the opposing player, or where unnecessary/excessive force is utilized are not permitted. Spearing will incur a 90 second, non-releasable penalty, at a minimum.

U13: Same as U15, except:

- Goalies must wear armpads.
- No advancement of the ball rules apply, except for goalie clearing the crease within 4 secs.

U11: Same as U13, except:

- The length of the short crosse may be 37 to 40 inches for offensive players in the U11 Division and defensive players in such divisions may use a stick with a length of 37 to 72 inches.
- No body checking is allowed. Players are encouraged to "play the ball." If a loose ball is stalled, officials may re-start play following the alternate possession rule.
- Stalling shall not be enforced in the last two minutes for the team ahead
- Any poke check making contact with an opponent (other than the gloved hand while holding the stick) may be considered a slash.

